

Program Syllabus Booklet

**Bachelor of Science in Information Technology
(B.Sc. IT- 306)**



Session: 2017-18

**University College of Computer Applications
Guru Kashi University, Talwandi Sabo**



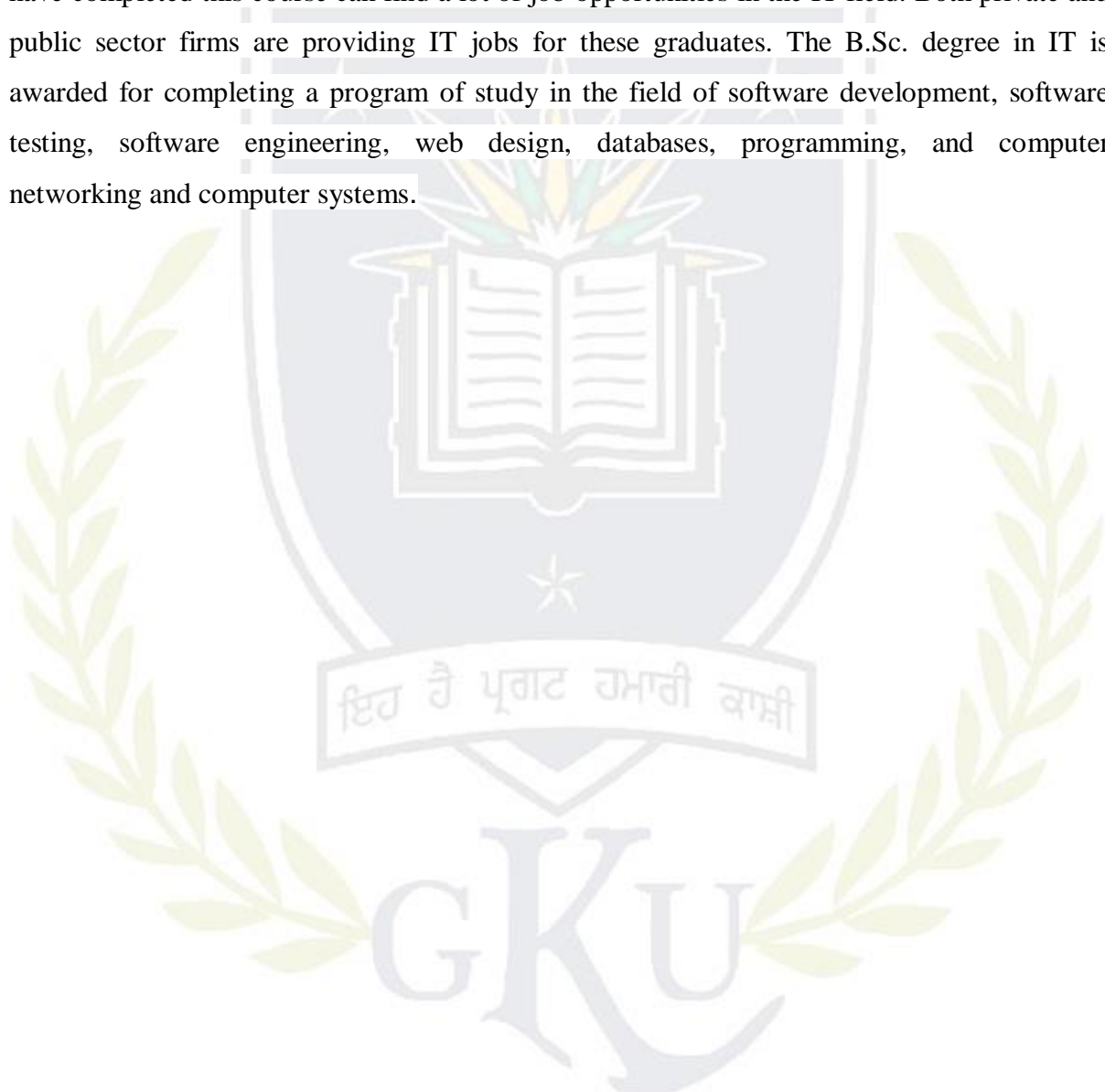
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Introduction about Program

B.Sc. Information Technology is a three-year undergraduate course in Computer Applications. As the IT industry is rapidly developing all over the world, candidates who have completed this course can find a lot of job opportunities in the IT field. Both private and public sector firms are providing IT jobs for these graduates. The B.Sc. degree in IT is awarded for completing a program of study in the field of software development, software testing, software engineering, web design, databases, programming, and computer networking and computer systems.





Semester: 1st										
Sr.	Subject Code	Subject Name	Type of Subject T/P	(Hours Per Week)			No. of Credits	Internal Marks	External Marks	Total Marks
				L	T	P				
1	A300101	Fundamentals of Computers and Information Technology	T	3	1	0	4	50	50	100
2	A300102	Programming Using C	T	3	1	0	4	50	50	100
3	306101	Principles of Management Systems	T	3	1	0	4	50	50	100
4	A300104	Communication Skills-I	T	3	1	0	4	50	50	100
5	A300105	S/W Lab-I(Fundamentals of Computers and Information Technology)	P	0	0	8	4	60	40	100
6	A300106	S/W Lab-II(C programming)	P	0	0	8	4	60	40	100
Total No. of Credits				24						

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Semester: 2nd

Sr.	Subject Code	Subject Name	Type of Subject T/P	(Hours Per Week)			No. of Credits	Internal Marks	External Marks	Total Marks
				L	T	P				
1	A300201	Fundamentals of Web Technology	T	3	1	0	4	50	50	100
2	A300202	Data Structures	T	3	1	0	4	50	50	100
3	A300203	Programming Using C++	T	3	1	0	4	50	50	100
4	306201	Management Information Systems	T	3	1	0	4	50	50	100
5	A300205	S/W Lab-III (Programming Using C++)	P	0	0	8	4	60	40	100
6	A300206	S/W Lab-IV(Data Structures)	P	0	0	4	2	60	40	100
7	A300207	S/W Lab – V (Fundamentals of Web Technology)	P	0	0	4	2	60	40	100
Total No. of Credits				24						

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Semester: 3rd

Sr.	Subject Code	Subject Name	Type of Subject T/P	(Hours Per Week)			No. of Credits	Internal Marks	External Marks	Total Marks
				L	T	P				
1	A300301	Digital Electronics	T	4	1	0	5	50	50	100
2	A300302	Discrete Mathematics	T	4	1	0	5	50	50	100
3	A300303	Operating Systems	T	4	1	0	5	50	50	100
4	A300304	System Analysis & Design	T	4	1	0	5	50	50	100
5	A300306	S/W Lab-VI (Operating Systems)	P	0	0	8	4	60	40	100
6	306302	S/W Lab-VII(Content Management System)	P	0	0	6	3	60	40	100
Total No. of Credits				27						

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GKU



Semester: 4 th										
Sr.	Subject Code	Subject Name	Type of Subject T/P	(Hours Per Week)			No. of Credits	Internal Marks	External Marks	Total Marks
				L	T	P				
1	A300401	Computer System Architecture	T	4	1	0	5	50	50	100
2	A300402	Database Management Systems	T	4	1	0	5	50	50	100
3		Choice Based Course -I	T	3	0	0	3	50	50	100
4	306403	Programming using PHP	T	4	1	0	5	50	50	100
5	A300405	S/W Lab-VIII (Database Management Systems)	P	0	0	8	4	60	40	100
6	306404	S/W Lab-IX(Programming using PHP)	P	0	0	8	4	60	40	100
Total No. of Credits				26						

Choice Based Course-I (Select one of the following subjects)

S.No	Subject Code	Subject Name
1	CB100325	Basics of Travel Tourism
2	CB100328	Introduction to Facilities Planning
3	CB100333	Marketing Management



Semester: 5th

Sr.	Subject Code	Subject Name	Type of Subject T/P	(Hours Per Week)			No. of Credits	Internal Marks	External Marks	Total Marks	
				L	T	P					
1	A300501	Introduction to Java	T	4	1	0	5	50	50	100	
2	A300502	Computer Networks	T	4	1	0	5	50	50	100	
3		Elective-I	T	4	0	0	4	50	50	100	
4	A300503	Software Engineering	T	4	1	0	5	50	50	100	
5	A300505	S/W Lab-X (Java)	P	0	0	8	4	60	40	100	
6	306502	S/W Lab-XI(Workshop on Multimedia)	P	0	0	8	4	60	40	100	
Total No. of Credits							27				

Elective-I (Select one of the following subjects)

S.No	Subject Code	Subject Name
1	306501	Artificial Intelligence
2	306506	Soft Computing
3	306507	Neural Network



Semester: 6th

Sr.	Subject Code	Subject Name	Type of Subject T/P	(Hours Per Week)			No. of Credits	Internal Marks	External Marks	Total Marks
				L	T	P				
1	A300601	Computer Graphics	T	4	1	0	5	50	50	100
2	306601	Parallel Processing	T	4	1	0	5	50	50	100
3		Elective-II	T	4	1	0	5	50	50	100
4	A300604	S/W Lab-XII(Major Project)	P	0	0	4	2	60	40	100
5	A300605	S/W Lab-XIII (Computer Graphics)	P	0	0	6	3	60	40	100
6	306605	Data Warehousing & Mining	T	4	1	0	5	50	50	100
7	306608	S/W Lab – XIV (Network & System Administration)	P	0	0	4	2	60	40	100
8	306604	Seminar	P	NA	NA	NA	2	100	NA	100
Total No. of Credits				29						

Elective-II (Select one of the following subjects)

S. No	Subject Code	Subject Name
1	306602	Network Security
2	306609	Information Security Management
3	306610	Ethical Hacking



Course Name: Fundamentals of Computer and Information Technology

Course Code: A300101

Semester: 1st

Credits 04

L T P

3 1 0

Course Contents

UNIT - I

Computer Fundamentals: Block diagram of a computer, characteristics of computers and generations of computers.

Number System: Bit, byte, binary, decimal, hexadecimal, and octal systems, conversion from one system to the other, representation of characters, integers and fractions.

Binary Arithmetic: Addition, subtraction and multiplication.

Computer Codes: weighted and non-weighted code, BCD, EBCDIC, ASCII, Unicode.

UNIT – II

Input Devices: Keyboard, Mouse, Joy tick, Track Ball, Touch Screen, Light Pen, Digitizer, Scanners, Speech Recognition Devices, Optical Recognition devices – OMR, OBR, OCR

Output Devices: Monitors, Printer and its Types.

Memories: Units of Memory, Main Memories - RAM, ROM and Secondary Storage Devices - Hard Disk, Compact Disk, DVD.

Introduction to Computer Terms like Hardware, Software

UNIT - III

Computer languages: Machine language, assembly language, higher level language, 4GL, Introduction to Compiler, Interpreter, Assembler, Assembling, System Software, Application Software.

MS Word: Introduction, Creating & Editing Word Document. Saving Document, working with Text: Selecting, Formatting, Aligning, Finding Replacing Text, Bullets & Numbering, Header & Footer, Working with Tables, Properties Using spell checker, Grammar, AutoCorrect Feature, Graphics: Inserting Pictures, Clipart, Drawing Objects, Setting page size and margins; Printing documents. Mail- Merge.

UNIT – IV

MS-Excel: Environment, Creating, Opening, & Saving Workbook, Range of Cells, Formatting Cells, Functions: Mathematical, Logical, Date Time, Auto Sum, Formulas.



Graphs: Charts. Types & Chart Tool Bar, Printing: Page Layout, Header and Footer Tab.

MS PowerPoint: Environment, Creating and Editing presentation, Auto content wizard using built-in templates, Types of Views: Normal, Outline, Slide, Slide Sorter, Slide Show, Creating, customized templates; formatting presentations, AutoShapes, adding multimedia contents, printing slides.

Internet: Basic Internet terms: Web Page, Website, Home page, Browser, URL, Hypertext, Web Server, Applications: WWW, e-mail, Instant Messaging, Videoconferencing.

Text Books:

1. Sinha P.K.(2002).*Foundations of Computing*, First Edition.BPB.
2. Sanders D. H. (1988). *Computers Today*, Fourth Edition. McGraw Hill.
3. Rajaraman V. (1996). *Fundamentals of Computers*, Second Edition. Prentice Hall of India, New Delhi.
4. Jain Satish (1999).*Information Technology*, Paperback Edition. BPB.
5. Srivastva Chetan. *Fundamentals of Information Technology*, Third edition. Kalayani Publishers.
6. L. Larry &L. Nancy. *Computers*, Twelfth edition. Prentice Hall.



Course Name: Programming Using C

Course Code: A300102

Semester: 1st

Credits 04

L T P

3 1 0

Course Contents

UNIT - I

Introduction: ANSI C standard, Overview of Compiler and Interpreters, Structure of C Program, Programming rules, Execution

Basic structure of C program: Character set, Identifiers and keywords, constants, variable, Data types, input and output, type conversion,

Operators and expressions: Arithmetic, Unary, Logical and Relational operators, assignment operators, Conditional operators, type conversion. Library functions.

UNIT - II

Input/ Output in C: Formatting input & output functions.

Decision making statements – if, else if

Control statements: branching, looping using For, While and Do-While statements, nested control structures, switch, break and continue statements.

UNIT - III

Arrays: Definition, declaration, assignment, one dimensional and two dimensional arrays.

Strings: input/output of strings, string handling functions, table of strings.

Pointers: pointer data type, pointer declaration, initialization, accessing values using pointers. **Functions:** prototype, definition and call, formal and actual arguments, methods of parameter passing to functions, recursion versus iteration.

UNIT – IV

Structures and unions: using structures and unions, comparison of structure with arrays and union.

Files: opening and closing files, Basic I/O operation on files.

Storage Classes: automatic, external, static and register variables.

Text Books:

1. Kanetkar P. Yashvant. *Let us C*, Seventh Edition .BPP Publications, New Delhi.
2. Balagurusamy E. *Programming in C*. Tata McGraw Hill.
3. G.S. Byron. *Programming in C*, Second Edition. McGraw Hills.



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4. Kernighan & Richie. *The C Programming Language*, Second Edition. PHI.
5. Salaria. R. S. *Problem Solving and Programming in C*, Second Edition. PHI.





Course Name: Principles of Management Systems

Course Code: 306101

Semester: 1st

Credits: 04

L T P

3 1 0

Course Contents

UNIT –I

Introduction: Definition of Management, its nature and purpose, Management: Science or art, Function of managers, Levels of management, Fayol's general principles of management. Management and society: social responsibility of managers.

Planning: nature and purpose of planning, Planning versus forecasting, types of plans, steps in planning, the planning process.

UNIT- II

Decision making: characteristics and importance, Programmed and non-Programmed decisions, Steps in the process of decision making.

Organizing: nature and purpose of organizing, formal and informal and informal organization, Organizational levels and span of management.

Human resource management and selection: definition of staffing, the systems approach to HRM, Recruitment and selection: sources of manpower supply, Selection process & techniques.

UNIT-III

Motivation and motivators, type of motivation. Theories of motivation: Maslow's hierarchy of needs theory, Herzberg's Hygiene theory, McClelland's needs theory.

Leadership: definition and characteristics, Leadership theories: trait approaches to leadership, behavioral approach, situational or contingency approach to leadership, Leadership styles.

UNIT- IV

Communication: meaning, characteristics and importance, Elements of communication, the communication process, Types of communications, barriers and breakdowns in communication, making communication effective.

The system and process of controlling: characteristics and importance of control, the basic control process, requirements for an effective control system.



References:

1. Prasad L. M. *Principles & Practice of Management*. Sultan Chand & Sons.
2. K. Harold, W. Heinz. *Essentials of Management*. Tata McGraw-Hill Publishing.





Course Name: Communication Skills – I

Course Code: A300104

Semester: 1st

Credits: 04

L T P

3 1 0

Course Contents

UNIT – I

English Language: Sentence, Parts of speech, Tenses, Active passive voice, Direct Indirect speech, Creative writing & vocabulary, Comprehension passage, Reading of Biographies of at least 10 IT business personalities.

UNIT – II

Business communication: Types, Medias, Objectives, Modals, Process, Importance Understanding Barriers to communication & ways to handle and improve barriers.

Listening skills: Its importance as individual and as a leader or as a worker, Types of listening and Traits of a good listener, Note taking, barriers to listening & remedies to improve listening barrier.

UNIT – III

Non Verbal Communication: understanding what is called nonverbal communication, its importance as an individual, as a student, as a worker and as a leader, its types.

Presentation skills: It's Purpose in business world, how to find material for presentation, How to sequence the speech with proper introduction and conclusion, How to Prepare PPT & Complete set of required body language while delivering presentation.

UNIT – IV

Reading skills: to enhance independent reading, Comprehension Passages, News / Magazine articles on stereotype topics, Poems – Abu Ben Adhem, The Tiger.

Writing skills: Importance of reading and writing, improving writing skills through Basic cohesive paragraph writing, resume writing, Job application writing/acceptance letter.

Text Books:

1. RODRIGUEZ M.V. *Effective Business Communication*.
2. Allen W. Standard. *Living English Structure*. Orient Longman.
3. Raman Meenakshi, Singh Parkash. *Business Communication*, Paperback Edition. Oxford University



Course Name: S/W Lab-I (Fundamentals of Computer and Information Technology)

Course Code: A300105

Semester: 1st

Credits: 04

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Course Contents

MS Windows: Familiarizing with windows operating system; using built-in accessories; managing files and folders using windows explorer; working with control panel; installing hardware and software, Installation of MS Office.

MS Word: Salient features of MS WORD, Starting and quitting of MS WORD, File, Edit, View, Insert, Format, Tools, Tables, Window, Help options and all of their features, Options and sub options etc. Transfer of files between MS WORD and other word processors and software packages.

MS Excel: Spread Sheet. Getting started with Excel worksheet, Entering data into work sheet, Editing cell addressing, Ranges and range names, Commands, Menus, Copying and moving cell contents, Inserting and deleting rows and columns, Column width control, Cell protection, Printing reports, Creating and displaying graphs, Statistical functions.

MS Power Point: Salient features of POWER POINT, File, Edit, View, Insert, Format, Tools, and Slide Show.

Internet: Navigating with Internet Explorer; surfing the net, using search engines; using email.



Course Name: S/W Lab-II (C Programming)

Course Code: A300106

Semester: 1st

Credits: 04

L T P

0 0 8

Course Contents

1. Program to find sum of two numbers.
2. Program to test whether an entered number is even, odd or zero.
3. Program to test whether an entered number is prime number or not.
4. Program to print N terms of a Fibonacci Series.
5. Program to find the reverse of number.
6. Program to check whether a given Number or a given string is palindrome or not.
7. Program to reverse a given string.
8. Program to check whether a given number is prime or not.
9. Program to find the prime numbers up to N.
10. Program to print:
*
**

11. Program to search a string in an array using read-data.
12. Program to find the frequency of vowels in a given string.
13. Program to find the frequency of each character in a given string.
14. Program to find greatest in a matrix using subroutine.
15. Program for Matrices Addition and subtraction.
16. Program for Matrix Transpose.
17. Program to find sum of rows and column of a matrix.
18. Program to find sum of both diagonals of the matrix.
16. Program for Matrix Transpose.
17. Program to find sum of rows and column of a matrix.
18. Program to find sum of both diagonals of the matrix.



Course Name: Fundamentals of Web Technology

Course Code: A300201

Semester 2nd

Credits: 04

L T P

3 1 0

Course Contents

UNIT – I

HTML: Introduction, HTML Tags, Commonly used HTML Commands, Structure of HTML Program, Formatting, Text Styles, and Text Effects.

HTML: HTML Lists, Types of lists, adding graphics to HTML Document.

UNIT – II

HTML: Creating tables, Linking documents, Frames

HTML Forms: Properties and Methods, Button, Text, Text Area, Checkboxes, radio buttons, select and option elements.

UNIT – III

Web Development: Web site, Web page, Static Website and Dynamic Website. **HTML:** Web Server, Web Client/ Browser.

DHTML: Cascading Style Sheets, Class, External Style Sheets.

Introduction to Java Script: How & Where to put the JavaScript Code, JavaScript Statements, Comments, Variables, Operators, Control Statements, Loops, Popup Boxes, Functions.

UNIT – IV

Purchasing a Domain Name & Web Space: Domain Name & Web Space, Getting a Domain Name & Web Space (Purchase or Free), Uploading the Website to Remote Server.

Internet: Basic Concepts, Communicating on the Internet, Internet Domains, Establishing connectivity to the Internet, Client IP Address, IP Address.

Text Books:

1. Ivan Bayros. *Web Enabled Commercial Application Development Using HTML, DHTML, JavaScript, PHP*, Fourth Revised Edition. BPB publication.
2. Wilton Paul, Mc Peak Jeremy. *Beginning Java Script*. Wrox
3. Jones Don, Scott Mark & Villarsrick. *E-Commerce for Dummies*. Hungry Minds



Course Name: Data Structures

Course Code: A300202

Semester 2nd

Credits: 04

L T P

3 1 0

Course Contents

UNIT – I

Introduction: definition, various types of data structures, data structure operations, algorithms complexity and Time Space Trade-off.

Arrays and Records: Linear arrays, Representation of linear arrays in memory, Operations on Array, Multidimensional arrays and its implementation, Pointers, pointer arrays, Records.

UNIT – II

Stacks: Stacks, array representation of stacks, operation on stacks, Polish Notation, Notation conversion, evaluation of postfix expression, Applications of Stack.

Queues: Queues, implementation, operations on queue, De queues, Priority queues.

UNIT – III

Linked Lists: Linked lists, Representation in memory, traversing link lists, operations on link list, overflow and underflow, Memory allocation, Header link list, two way lists.

Trees: Basic terminology, Binary trees and its representation, complete binary tree, extended binary tree, linked representation of binary tree, traversing binary tree, searching binary tree, and Binary search trees.

UNIT – IV

Sorting and Searching: Definitions, bubble sort, insertion sort, selection sort, quick sort, merge sort, radix sort, heap sort, Quick Sort, Linear Search, Binary Search.

Graphs: representation of graph, types of Graph, adjacency matrices, path matrix, and Graph traversal: Breadth first search. Depth first search, shortest path problem, Warshall's algorithm, Dijkstra algorithm.

Text Books:

1. Lipschutz Seymour. *Theory and Problems of Data Structures*. Schaum's series.
2. Baluja G.S. *Data structures through C++*. PHI.



Course Name: Programming Using C++

Course Code: A300203

Semester 2nd

Credits: 04

L T P

3 1 0

Course Contents

UNIT - I

Introduction to C++: Oriented Programming, OOP Paradigm, Characteristics of OOP Language, Advantages and disadvantages of OOP over its predecessor paradigms. Tokens: Identifier, Keywords, Constants, And Operators: Arithmetic, relational, logical, And conditional and assignment.

Data Types: Variable declaration, expressions, Type conversion. Statements: Input and output statements, stream I/O, Conditional and Iterative statements, breaking control statements.

UNIT - II

Storage Classes: Automatic, Static, Extern, Register.

Arrays: Arrays as Character Strings, Structures, Unions, Enumerations.

Functions: Prototyping, Definition and Call, Parameter Passing by value, Parameter Passing by address and Parameter Passing by reference, Constant functions, Constant and default arguments, recursion.

UNIT - III

Classes and Objects: Class Declaration and Class Definition, Defining member functions, inline functions, this pointer, Object as function arguments, array of objects, functions returning objects, Static data members and Static member functions, function overloading, Friend functions and Friend classes. Constructors & Destructors: properties, types of constructors.

UNIT - IV

Inheritance: Defining derived classes, inheriting private members, types of inheritance, Types of base classes, Polymorphism: Methods of achieving polymorphic behavior, early binding, virtual functions, late binding, pure virtual functions and abstract base class.

Operator overloading: overloading binary and unary operator, operator overloading using friend function, function overloading. Files and streams: Classes for file stream operations, opening and closing of files, reading and writing files.



Text Books:

1. Balagurusamy E. *Object Oriented Programming with C++*. Tata McGraw-Hill.
2. Lafore Robert. *Object Oriented Programming in C++*. Galgotia Publications.
3. Schildt Herbert. *The Complete Reference C++*. Tata McGraw-Hill





Course Name: Management Information System

Course Code: 306201

Semester 2nd

Credits: 04

L T P

3 1 0

Course Contents

UNIT-I

Introduction to system: Basic System Concepts, Types of Systems, the system approach, Information System: Definition & Characteristics, Types of information, role of information in decision making, sub-systems of an information system: EDP and MIS management levels, EDP/MIS/DSS.

UNIT- II

An overview of management information system: Definition & Characteristics, components of MIS, frame work for understanding MIS: information requirements & levels of management, Simon's model of decision-making, structured v/s un-structured decisions, formal v/s informal systems.

UNIT-III

Developing Information systems: Analysis & Design of information Systems: Implementation & Evaluation, pitfalls in MIS Development.

UNIT- IV

Functional MIS: A study of personnel, financial and production MIS, introduction to e-business systems, e-commerce-technologies, applications, decision support systems for planning, control and decision-making.

Text Books/Reference Books:

1. Kanter J. *Management Information Systems*. PHI.
2. Gordon B. Davis, Olson M.H. *Management Information Systems- Conceptual foundations, structure and development*. McGraw Hill.
3. O'Brien James A. *Management Information Systems*. Tata Mc Graw-Hill.
4. Senn James A. *Analysis & Design of Information Systems*, Second edition. McGraw Hill.
5. Murdick Robert G. Ross Joel E. & Claggett James R.. *Information Systems for Modern Management*. PHI.
6. Lucas. *Analysis. Design & Implementation of Information System*. McGraw Hill.



Course Name: S/W Lab- III (Programming using C++)

Course Code: A300205

Semester 2nd

Credits: 02

L T P

0 0 4

Course Contents

1. Write a program to print 1
12
123
1234
123452.
2. Write a program to print 1
22
333
4444
55555
3. Write a program generates the prime numbers.
4. Write a program addition of two square matrices.
5. Write a program multiplication of two matrices.
6. Write a program to subtract two matrices.
7. Write a program to find whether the number is even odd.
8. Write a program to find greatest out of three number using &&operators.
9. Write a program to find whether the number is palindrome or not.
10. Write a program to print even number Series.
11. Write a program to print odd number Series.
12. Write a program to print prime number Series.
13. Write a program to find whether the number is prime or composite.
14. Write a program to find length of given Character string.
15. Write a program to find the reverse of number.
16. Write a program to add string2 intostring1.
17. Write a program to compare two strings.
18. Write a program to copy sring2 intostring1.



19. Write a program to find volume of (I) cylinder (II) cone.
20. Write a program to find factorial of number.
21. Write a program to add, multiply, subtract, divide two numbers using nested if-else in C++.
22. Write a program to implement switch case in C++.
23. Write a program to implement for loop, while loop and do-while loop in C++.
24. Write a program to enter record of 50 students.
25. Write a program to implement call by value.
26. Write a program to show call by reference in C++.
27. Write a program to create structure in C++.
28. Write a program to find the area of circle, rectangle and polygon by using structure.
29. Write a program to create classes in C++.
30. Write a program that uses a class where the member functions are defined inside a class.
31. Write a program that uses a class where the member functions are defined outside a class.
32. Write a program to demonstrate the use of static data members.
33. Write a program to demonstrate the use of keyword const data members.
34. Write a program using constructors in C++.
35. Write a program using destructors in C++.
36. Write a program using multiple constructors in C++.
37. Write a program using Copy constructor in C++.
38. Write a program to demonstrate the single inheritance.
39. Write a program to demonstrate the multilevel inheritance.
40. Write a program to demonstrate the multiple inheritances.
41. Write a program showing hierarchal inheritance in C++.
42. Write a program to implement function overloading.
43. Write a program to demonstrate the overloading of binary arithmetic operators.
44. Write a program showing operator overloading in C++.
45. Write a program to demonstrate the use of function template.
46. Write a program to demonstrate the use of class template.
47. Write a program showing Exception handling in C++.
48. Write a program to read and write data from a file in C++.
49. Write a program to demonstrate the reading and writing of mixed type of data.
50. Write a program to demonstrate the reading and writing of objects.



Course Name: S/W Lab-IV (Data Structures)

Course Code: A300206

Semester 2nd

Credits: 04

L T P

0 0 8

Course Contents

1. Write a program to insert an element into an array
2. Write a program to delete an element from an array.
3. Write a program to implement linear search algorithm
4. Write a program to implement binary search algorithm
5. Write a program to implement bubble sort algorithm.
6. Write a program to implement selection sort algorithm.
7. Write a program to implement PUSH operation in stacks.
8. Write a program to implement POP operation in stacks.
9. Write a program to implement Queues.
10. Write a program to insert an element in the beginning of the link list.
11. Write a program to insert an element in the middle of the link list.
12. Write a program to insert an element in the end of the link list.
13. Write a program to delete an element from the beginning of the link list.
14. Write a program to delete an element from the end of the link list.
15. Write a program for implementation of a graph.
16. Write a program for implementation of binary search tree.



Course Contents

1. Design the page with an attractive background color, text color and background image.
2. Design the page with an attractive color combination, with suitable headings and horizontal rules.
3. Write an HTML document with an example of Ordered List and Unordered List.
4. Write an HTML document with an example of Table format to print your Bio-Data.
5. Write an HTML document with an example of Table format to print your Telephone Bill.
6. Develop a complete web page using Frames and Frameset.
7. Write an HTML code for designing the subscription form of mail account in the e-mail website with appropriate fields.
8. Write an example of Style Sheet.
9. Design a webpage with colors in bg color, text and link, try out different sizes.
10. Design a single page web site for a university containing a description of the courses offered, it should also contain some general information about the university such as its history.
11. Write a HTML code for specifying the heading BS or cities in the HTML document.
12. Write a HTML Code for Nested list.
13. Write HTML code to develop a web page having background in blue and title "Welcome to my home page" in red other color.
14. Create an HTML document of giving details of your name, age, and telephone no, address and enrolment no, aligned in proper order.
15. Design a web page that provides links to five different web pages or to entirely different websites.



Course Name: Digital Electronics

Course Code: A300301

Semester 3rd

Credits: 05

L T P

4 1 0

Course Contents

UNIT-I

Introduction: Overview of number system and codes. Elements and functions of digital Logic gates, Gate propagation delay time, logic gates applications.

UNIT-II

Boolean algebra: Boolean operations, SOP and POS forms, Detection and correction codes, detecting and correcting an error.

UNIT-III

Combinational logical circuits: design of Binary Adder, Serial, Parallel, and Carry look ahead type. Full subtractor, code converters, MUX and DEMUX, encoders and encoders.

Sequential logic circuits: Flip flop: RS, JK, Bachelor slave JK, D and T flip-flops using NAND gates.

UNIT-IV

Counters: Design of asynchronous and synchronous, up down and programmable counters.

Registers: shift registers, various types and their applications.

Text Books:

1. Mano D. Morris. *Digital Circuits of Logic Design*. PHI.
2. Bartee T.C. *Digital and Electronic Circuits*. McGraw Hill.
3. Malvino. *Digital Computer Electronics*. Career Education.
4. Floyd T.L. *Digital Fundamentals*. Pearson Education.
5. Jain R.P. *Modern Digital Electronics*. McGraw Hill Education India.
6. Tauls and Schillings. *Digital Integrated Electronics*. McGraw-Hill Education.



Course Name: Discrete Mathematics

Course Code: A300302

Semester 3rd

Credits: 05

L T P

4 1 0

Course Contents

UNIT-I

Set theory, Relations and functions: Set notations and description, subsets, basic set operations. Venn diagrams, laws of set theory, partition of sets, min sets, duality principle, basic definitions of relations and functions, graphics of relations, properties of relations; injective, Cursive and bijective functions, composition.

UNIT-II

Combinations: Rule of products, permutations, combinations.

Algebra of Logic: Propositions and logic operations, truth tables and propositions generated by set, equivalence and implication laws of logic, mathematical system, and propositions over a universe, mathematical induction, quantifiers.

UNIT-III

Recursion and recurrence: The many faces of recursion, recurrence, relations, and some common recurrence relations, generating functions.

UNIT-IV

Graph theory: Various types of graphics, simple and multi-graphs, directed and undirected graphs, Eulerian and Hamiltonian graph, graph connectivity, traversals, graph optimizations, Graph coloring, trees, spanning trees, rooted trees, binary trees.

Text Books:

1. Doerr A & Kenneth L. *Applied Discrete Structure of Computer Science*. Galgotia Publications.
2. Swami M.N.S & Thisiraman E. *Graphics Networks and Algorithms*. John Wiley & Sons.
3. Tremblay J.P and Manohar. R. *Discrete Mathematical Structure with Application to Computer Science*. McGraw Hill.



Course Name: Operating Systems

Course Code: A300303

Semester 3rd

Credits: 05

L T P

4 1 0

Course Contents

UNIT-I

Introduction to Operating System: its need and Operating System services; Operating System classification, single user, multiuser, simple batch processing, Multiprogramming, Multitasking, Parallel system, Distributed system, Real time system.

UNIT-II

Process Management: Process Concept, Process scheduling.

CPU Scheduling: Basic concepts, Scheduling Criteria, Scheduling Algorithms.

UNIT-III

Memory Management: Logical Versus Physical addresses space, Swapping Partition, paging and segmentation, concepts of Virtual Memory.

File Management: File concept, access methods, Directory Structure, file protection. Allocation methods: Contiguous, linked and index allocation.

UNIT-IV

Deadlocks: Deadlock Characteristics, Prevention, Avoidance, Detection and Recovery, critical section, semaphores, combined approach to deadlock handling.

Security: Authentication, Program Threats, System Threats, and Encryption.

Text Books:

1. Silberschatz Galvin. *Operating System Concepts*. John Wiley & Sons Inc.
2. Milan Milenkovic. *Operating System*. McGraw Hill Education.
3. Deital H.M. *An Introduction to Operating System*. Addison Wesley.
4. Stalling W. *Operating System*. PHI.



Course Name: Systems Analysis and Design

Course Code: A300304

Semester 3rd

Credits: 05

L T P

4 1 0

Course Contents

UNIT-I

System Concepts: Definition, characteristics, elements & types of system. System development life cycle: Recognition of need: Feasibility study, system analysis, introduction.

UNIT-II

Tools for Structure design and Information finding Techniques: Information collection, interviews, questionnaires, observation, record searching and document analysis, analysis tools, data flow diagram, data dictionary, decision tree, structured English and decision table.

UNIT-III

System Design: The process and stages of systems design, input/output and file design.

UNIT-IV

System Implementation: System implementation, system testing, implementation process and implementation methods, system maintenance.

Text Books:

1. Awad Elias N. *System Analysis and Design*. Galgotia Publications.
2. Sen James A. *Analysis and Design of Information System*. Tata McGraw Hill



Course Name: S/W Lab-VII OS Lab

Course Code: A300306

Semester 3rd

Credits: 04

L T P

0 0 8

Course Contents

Practical to Learn Unix/Linux commands:

1. Write down the Steps to Install Linux Operating System.
2. Write down the Steps to Install XP Operating System.
3. Write and explain the File Related commands.
4. Write and explain the Directory Related commands.
5. Write and explain the Process and status information commands.
6. Write and explain the Text related commands.
7. Write and explain the command to set the File Permissions.
8. Write a shell Program for Numerical Calculations in Linux.
9. Write a shell program to create a table in Linux.
10. Write a shell program to identify Even and Odd Number in Linux



Course Contents

1. Introduction to Word Press: make a website or a blog using a Word Press, Downloading and Installing Word Press on XAMPP SERVER
2. All menus on the Administration Screen
3. Dashboard: website management functions of Word Press
4. Themes: Installing and handling themes, Editing the appearance of themes, theme configurations, adjusting different elements of installed themes like slideshow, post, pages
5. Posts: Adding new post, modifying existing posts, placing images, videos to the posts, adding categories to publishing the posts on the websites
6. Pages: Adding New web pages, modifying pages, editing pages, placing images, videos, mp3 to the pages, publishing the pages on the websites, creating static home pages.
7. Menus: Creating Custom Menus, modifying themes default menu
8. Media: Uploading pictures, videos, editing images, publishing them on the websites, embedding videos from YouTube to your website.
9. Links: Adding New links, Editing the links, adding categories to the links, Managing Categories
10. Plugins: Introduction to plugins, installing plugins, and Editing plugins.



Course Name: Computer System Architecture

Course Code: A300401

Semester 4th

Credits: 05

L T P

4 1 0

Course Contents

UNIT-I

Introduction to Computer Organization & Design: Computer Organization, computer design, Computer Architecture, Instruction codes, op-codes, Computer Registers, Common Bus System, Computer Instructions, Timing and Control, Instruction Cycle, Memory reference instructions CPU: Stack Organization, Addressing Mode.

UNIT-II

Control Unit Architecture: I/O Architecture: Transfer of Information among I/O devices, I/O Bus and memory Modules, I/O versus Memory Bus, Isolated versus Memory Mapped I/O,

UNIT-III

Data Transfer Modes: Asynchronous data transfer Modes of Transfer, DMA, Input output Processor, CPU, Memory and I/O ports.

UNIT-IV

Memory System: Storage technologies, Memory hierarchy, Memory mapping, Main memory and Auxiliary memory, Associative and Cache memory introductory study of 8-bit Microprocessor

Text Books:

1. Mano M.M. *Computer System Architecture*. PHI.
2. J.P.Hayes. *Computer Organization and Architecture*. TMH.
3. Stallings. *Computer System Architecture*. PHI.



Course Name: Database Management Systems

Course Code: A300402

Semester 4th

Credits: 05

L T P

4 1 0

Course Contents

UNIT-I

An overview of the DBMS: Concept of database system, Database Administrator and his Responsibilities, Physical and Logical data independence.

Three level Architecture of database system: The external level, conceptual level and the internal level.

UNIT-II

Introduction to Data Models: Entity Relationship Model, Hierarchical, Network and Relational Model, Comparison of Network, Hierarchical and Relational Model.

UNIT-III

Relational data model: Relational database, relational algebra and calculus, SQL dependencies, functional, multi valued and join, Normalization.

UNIT-IV

Database protection: Recovery, concurrency, security, integrity and control. Distribute database: Structure of distributed database, design of distributed databases.

Text Books:

1. Date C.J. *An Introduction to Data Base Systems*. Narosa Publications.
2. Korth F. Henry. *Database System Concepts*. McGraw Hill.
3. Prakash Naveen. *Introduction to Database Management*. TMH.
4. Desai C. Bipin. *An Introduction to Database System*. Galgotia Publications.
5. Ullman. *Principles of Database System*. Galgotia Publications.



Choice Based Course-I

Course Name: Basics of Travel & Tourism

Course Code: CB100325

Semester: 3rd

Credits: 03

L T P

3 0 0

Course Contents

UNIT-I

The tourism phenomenon: Definition- tourism; tourist; visitor; excursionist; domestic; international; inbound; out band; destination, Growth of tourism/evolution/history of tourism & present status of tourism in India, Thomas cooks grand circular tour

UNIT-II

Infrastructure of tourism: Role of transport in tourism, Modes of transport- road, rail, area, sea, Types of accommodation- main & supplementary

UNIT-III

Types of tourism: Types of tourism: various motivators holiday, social & cultural, MICE religious, VFR (visiting friends and relatives) sports, political, health, senior citizen sustainable tourism, Alternative tourism: Eco tourism, agro rural tourism

UNIT-IV

The travel agency: Meaning & definition of travel agent, Types of travel agent: retail & wholesale, Functions of travel agent, Provisions of travel information, Ticketing, Itinerary preparation, Planning & costing, Settling of accounts, Liaisons with service providers, Role of travel agent in promotion of tourism

UNIT-V

The tour operator: Meaning & definition, Types of tour operator: inbound, outbound & domestic, Tour packaging- definition, components of a tour package, Types packaging tour: Independent tour, Inclusive tour, Escorted tour, Business tour, Guide & escorts- their role and function qualities required to be a guide or escort

UNIT-VI

Travel formalities & regulations: Passport- definitions, issuing authority, types of passport, requirements for passport, Visa- definition, issuing authority, types of visa, requirements for visa, Health regulation- vaccination, health insurance, Economic regulation- foreigner exchange.



Choice Based Course-I

Course Name: Introduction to Facilities Planning

Course Code: CB100328

Semester: 4th

Credits - 03

L T P

3 0 0

Course Contents

UNIT-I

Hotel Design: Design Consideration, Attractive Appearance, Efficient Plan, Good location, Suitable material, Good workmanship, Sound financing, Competent Management.

Facilities Planning: The systematic layout planning pattern (SLP)

Planning consideration, Flow process & Flow diagram, Procedure for determining space considering the guiding factors for guest room/ public facilities, support facilities & services.

Architectural consideration, Difference between carpet area plinth area and super built area, their relationships, reading of blue print (plumbing, electrical, AC, ventilation, FSI, FAR, public Areas), Approximate cost of construction estimation, Approximate operating areas in budget type/5 star type hotel approximate other operating areas per guest room, Approximate requirement and Estimation of water/electrical load gas, ventilation.

UNIT-II

Star Classification of Hotel: Criteria for star classification of hotel (Five, four, three, two, one & heritage).

Kitchen Layout & Design: Principles of kitchen layout and design, Areas of the various kitchens with recommended dimension, Factors that affect kitchen design, Placement of equipment, Flow of work, Space allocation, Kitchen equipment, manufacturers and selection, Layout of commercial kitchen (types, drawing a layout of a Commercial kitchen), Budgeting for kitchen equipment

UNIT-III

Stores Layout and Design: Stores layout and planning (dry, cold and bar) various equipment of the stores, Work flow in stores.

UNIT-IV

Car Parking: Calculation of car park area for different types of hotels.



Planning for Physically Challenged Project Management: Introduction to Network analysis, Basic rules and procedure for network analysis, C.P.M. and PERT, Comparison of CPM and PERT, Classroom exercises, Network crashing determining crash cost, normal cost.





Choice Based Course-I

Course Name: Marketing Management

Course Code: CB100333

Semester: 4th

L T P

Credits: 03

3 0 0

Course Contents

UNIT - I

Nature and scope of marketing: Corporate orientation towards marketplace; building and delivering customer value and satisfaction; retaining customers; Marketing Mix, marketing environment; marketing research and information system.

UNIT - II

Analyzing consumer markets and buyer behavior: Analyzing business markets and business buying behavior; market segmentation, positioning and targeting; tools of product differentiation; marketing strategies in the different stage of the product life cycle; Retail Marketing Concept.

UNIT – III

New product development process: Product mix and product line decisions; branding and packaging decisions; pricing strategies and programmes; managing marketing channels; wholesaling and retailing.

UNIT – IV

Advertising and sales promotion: Public relations; personal selling; evaluation and control of marketing effort; internet marketing; green marketing; reasons for and benefits of going international; entry strategies in international marketing.

Text Books:

1. Kotler Philip and Kevin Keller. *Marketing Management*. PHI, New Delhi.
2. A. Koshy and M. Jha. Kerin. *Marketing Management in South Asian Perspective Pearson Education*, New Delhi
3. Hartley, Berkowitz and Rudelius. *Marketing*, TMH, New Delhi
4. Etzel, Michael J. *Marketing: Concepts and Cases*. TMH, New Delhi.



Course Name: Programming Using PHP

Course Code: 306403

Semester 4th

Credits: 05

L T P

4 1 0

Course Contents

UNIT-I

Introduction to PHP: PHP introduction, inventions and versions, important tools and software requirements (like Web Server, Database, Editors etc.), PHP with other technologies, scope of PHP, Basic Syntax, PHP variables and constants, Types of data in PHP, Expressions, scopes of a variable (local, global), PHP Operators: Arithmetic, Assignment, Relational, Logical operators, Bitwise, ternary and MOD operator. PHP operator Precedence and associatively.

UNIT-II

Handling HTML form with PHP: Capturing Form Data, GET and POST form Methods Dealing with multi value fields, redirecting a form after submission.

PHP conditional events and Loops: PHP IF Else conditional statements (Nested IF and Else), Switch case, while, For and Do While Loop, Goto, Break, and Continue and exit.

UNIT-III

PHP Functions: Function, Need of Function, declaration and calling of a function, PHP Function with arguments, Default Arguments in Function, Function argument with call by value, call by reference, Scope of Function Global and Local.

UNIT-IV

String Manipulation and Regular Expression: Creating and accessing String, Searching & Replacing String, Formatting, joining and splitting String, String Related Library functions, Use and advantage of regular expression over inbuilt function, Use of preg_match(), preg_replace(), preg_split() functions in regular expression.

Text Books:

1. Vaswani V. *PHP A Beginner's Guide*. Tata McGraw-Hill
2. Holzner S. *The PHP Complete Reference*. Tata McGraw-Hill Edition.
3. Holzner S. *Spring into PHP5*. Tata McGraw Hill Edition.



Course Name: S/W Lab-VIII (Data Base Management Systems)

Course Code: A300405

Semester 4th

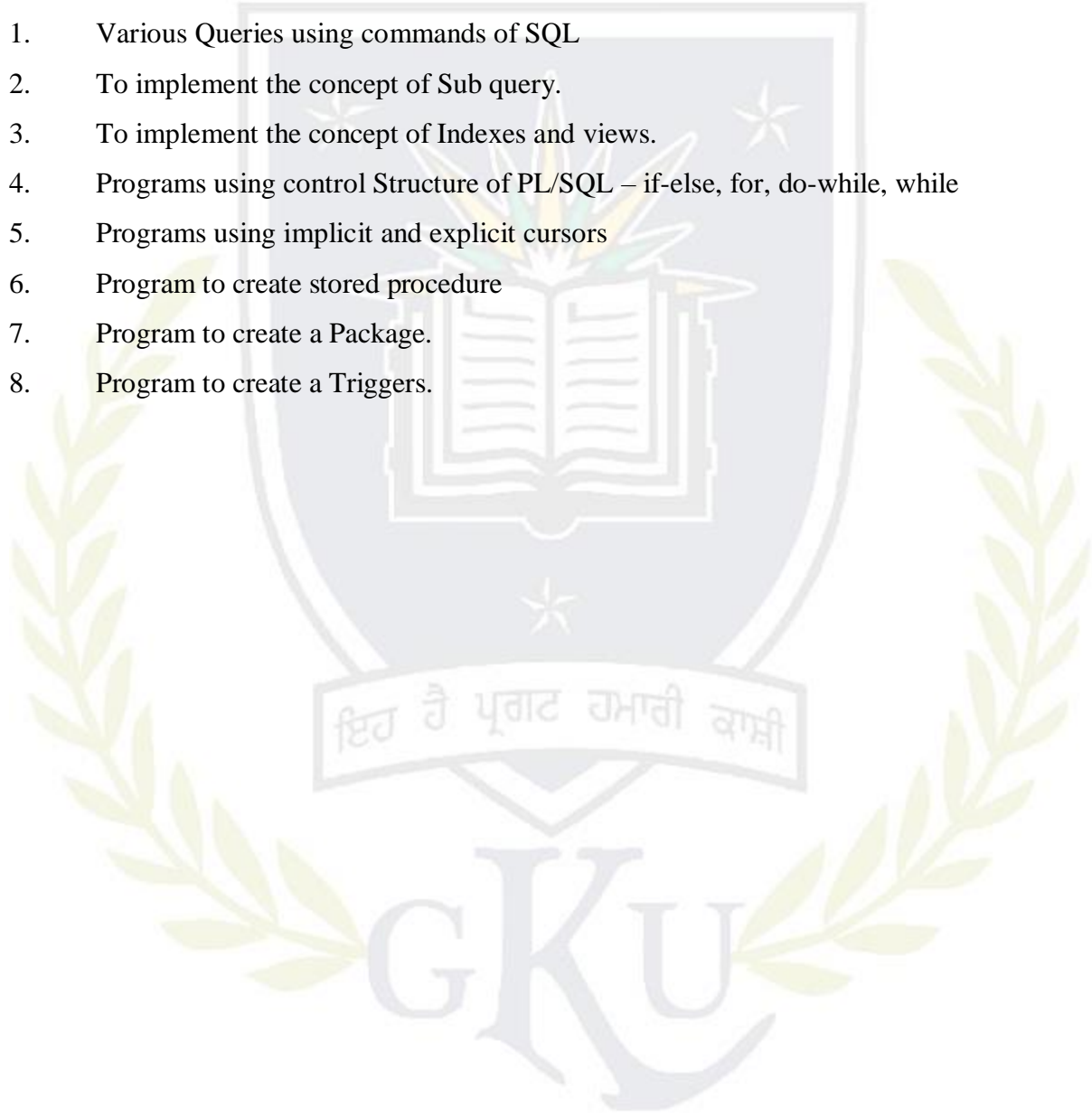
Credits: 04

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Course Contents

1. Various Queries using commands of SQL
2. To implement the concept of Sub query.
3. To implement the concept of Indexes and views.
4. Programs using control Structure of PL/SQL – if-else, for, do-while, while
5. Programs using implicit and explicit cursors
6. Program to create stored procedure
7. Program to create a Package.
8. Program to create a Triggers.





Course Name: S/W Lab-IX (Programming using PHP)

Course Code: 306404

Semester 4th

Credits: 03

L TP

0 0 6

Course Contents

Note: Install wamp on window based systems to make it virtual server to run PHP.

1. Create a basic web page to show use of head, title, and body tag.
2. Create a web page to show use heading and text formatting tags.
3. Create a web page to show use img, ul, ol and anchors.
4. Create a web page to show use tables and div tags.
5. Create a web page using class, id and inline styles.
6. Create a web page to create a form.
7. Create a web page to show an alert using java script.
8. Show the use of get Element ById in java script.
9. Create a web page using variables, loop and Conditions in java script.
10. Create a web page using Switch in java script.
11. Create a web page to show use of jquery.
12. Create a web page to implement get & post in ajax.
13. Create a web page to print your name using PHP.
14. Create a web page to show use of all data types in PHP
15. Create a web page to show use loops & Conditional Statements.
16. Create a web page to show use arrays in PHP.
17. Create database and tables in My SQL.
18. Fetch and display data from My SQL table in a web page using PHP.
19. File upload to server using PHP.
20. Working with cookies and sessions.



Course Name: Introduction to Java

Course Code: A300501

Semester 5th

Credits: 05

L T P

4 1 0

Course Contents

UNIT-I

Introduction to Java: Introduction to java, Java History, Java Features; How Java Differs from C and C++; Comments in java, Java Program Structure, Implementing a Java Program, Java Virtual Machine, Command Line Arguments, Programming Style.

Java and Internet, Java and World Wide Web, Web Browsers; Hardware and Software Requirements; Java Support Systems, Java Environment, Java Tokens; Java Statements.

UNIT-II

Constants, Variables and Data Types: Introduction; Constants, Variables, Data Types, Introduction to Operators, Expressions, Operator Precedence, Decision Making, Branching and Looping: Decision making and branching Statements, Looping Statements, Labeled loops, Jumping Statements.

UNIT-III

Classes, Objects and Methods: Introduction, Defining a Class, Data member, member function, Creating Objects, Accessing Class Members, Constructors, Methods Overloading, Static Members, Nesting of Methods.

Arrays, Strings, Vectors: Arrays, Jagged Arrays, Strings, String functions: Vectors, Wrapper Classes.

Inheritance: Extending a Class, Overriding Methods, Final Variables and Methods, Final Classes, Finalizer Methods, Abstract Methods and Classes, Visibility Control.

UNIT-IV

Interfaces: Introduction, Defining Interfaces, Extending Interfaces, Implementing Interfaces, Accessing Interface Variables, Implementing Multiple Inheritance using Interfaces.

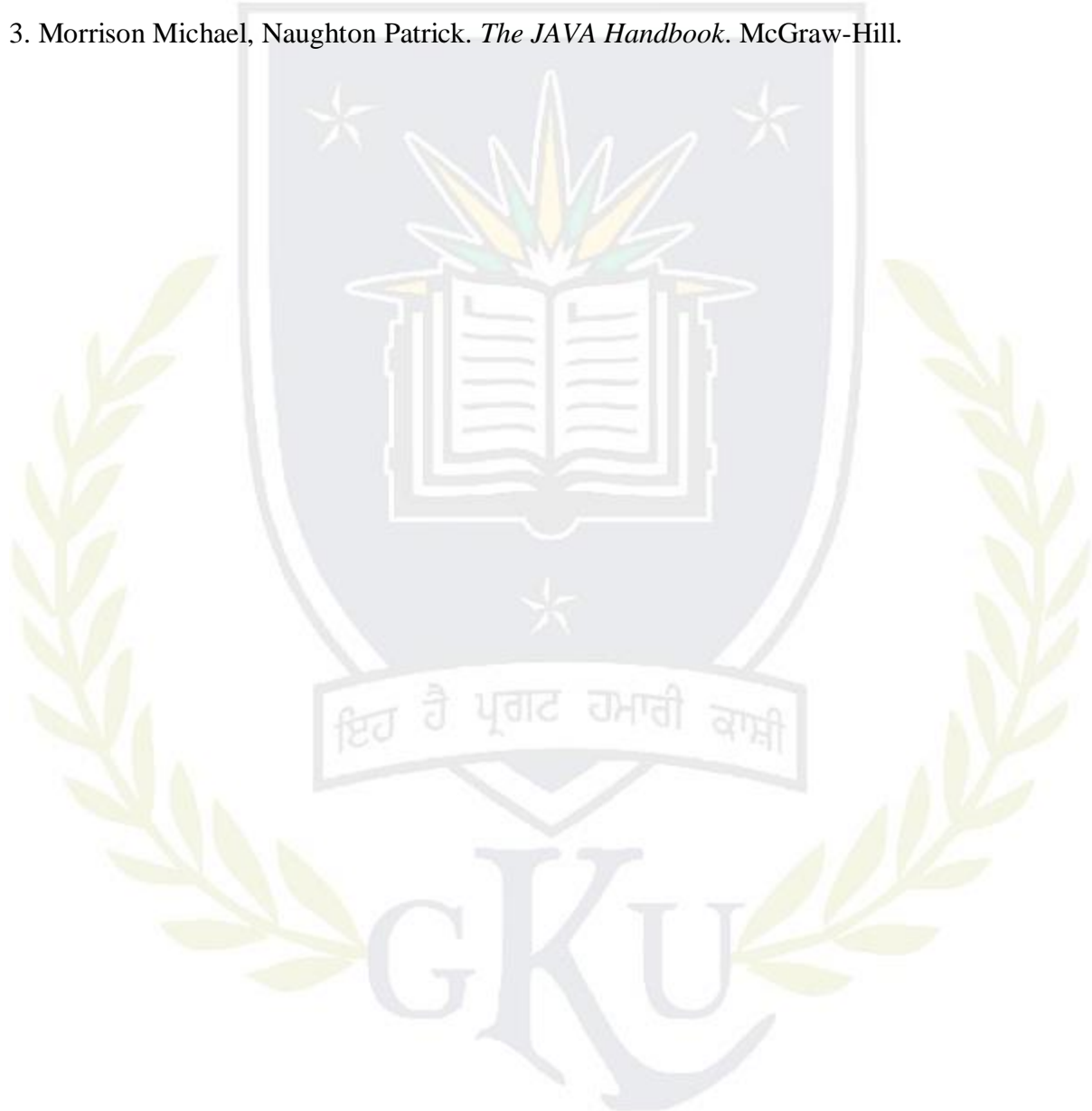
Packages: Introduction; System Packages, Using System Packages, Naming Conventions, Creating Packages, Accessing a Package, Using a Package, Adding a Class to a Package, Hiding Classes. Managing Errors and Exceptions: Introduction; Types of Errors; Exceptions, Exception Handling using Try, Catch and Finally block: Throwing Our Own Exceptions,



Using Exceptions for Debugging. Applet Programming: Introduction; How Applets Differ from Applications; Applet LifeCycle; Creating an Executable Applet.

Text Books:

1. Balaguruswamy E. *Programming with JAVA*. McGraw-Hill Education.
2. Hughes Merlin, Shoffner Michael, and Hamner Derek. *Java Network Programming*. Manning Publications.
3. Morrison Michael, Naughton Patrick. *The JAVA Handbook*. McGraw-Hill.





Course Name: Computer Networks

Course Code: A300502

Semester 5th

Credits: 05

L T P

4 1 0

Course Contents

UNIT-I

Data communications concepts: Digital and analog parallel and serial synchronous and asynchronous, simplex, half duplex, full duplex, multiplexing.

Communication channels: Wired transmissions: Telephone lines, leased lines, switch line, coaxial cables, base band, broadband, optical fiber transmission.

UNIT-II

Wireless transmission: Microwave transmission, infrared transmission, laser transmission, radio transmission, and satellite transmission communication switching techniques; Circuit switching, message switching, packet switching.

UNIT-III

Network reference models: Network topologies, OSI references model, TCP/IP reference model, comparison of OSI and TCI reference model, Data link layer design issue: Services provided to the network layer, framing, error control, flow control, HDLC, SDLC, data link layer in the internet (SLIP, PPP).

UNIT-IV

MAC sub layer: CSMA/CD, IEEE standards, FDM, TDM, CDMA. The Network Layer: Design Issues, Routing Algorithms: Optimality principled, shortest path routing, Concept of Internet Working.

Text Books:

1. Tannenbaum S. Andrew. *Computer Networks*. PHI.
2. S.K. Bansandra. *Computer Today*. Galgotia Publications.
3. Black, Ulysee. *Data Communication System*. PHI.
4. Stalling. *Data and Computer Communications*. PHI.



Elective-I

Course Name: Artificial Intelligence

Course Code: 306501

Semester 5th

Credits: 04

L T P

4 0 0

Course Contents

UNIT-I

Introduction: What are AI, Importance of AI, and Early work in AI, Applications of AI, Knowledge and its definition?

Knowledge Representation: Propositional logic, FOPL, Properties of Well-formed formulas, Conversion to Clausal form, Inference rules.

UNIT-II

Structured Knowledge: Introduction, Associate frame structures, Conceptual dependencies and scripts. Knowledge Organization and Manipulation: Concepts, Uninformed or Blind search, Pattern Recognition, Recognition Classification process, Classification patterns.

UNIT-III

Expert System: Definition, Rule based architecture, Knowledge acquisition and validation, MYCIN Expert System.

UNIT-IV

Knowledge Acquisition: Types of learning, General Learning model, Performance measures.

Text Books/Reference Books:

1. Patterson Dan W. *Introduction to Artificial Intelligence and Expert Systems*. PHI Publication.
2. Jackson Peter. *Introduction to Expert System*. Addison Wesley.



Elective-I

Course Name: Soft Computing

Course Code: 300506

Semester: 5th

L T P

Credits: 04

4 0 0

Course Contents

UNIT-I

Neural Networks :Introduction to neural networks, working of an artificial neuron, linear separability, perception, perception training algorithm, back propagation algorithm, Ade lines and Made lines.

UNIT-II

Learning: Supervised and unsupervised learning, counter-propagation networks, adaptive resonance theory, recognition and bidirectional associative memory.

UNIT-III

Fuzzy Logic: Introduction to fuzzy logic and fuzzy sets, fuzzy relations, fuzzy graphs, fuzzy arithmetic and fuzzy if-then rules, Applications of fuzzy logic, neuro-fuzzy systems.

UNIT-IV

Probabilistic Reasoning: Introduction to probability theory, conditional probability, Baye's theorem, fuzzy logic and its relationship with probability theory.

Text Books:

1. Kishan Mehrotra, Chilkuri K. Mohan and Sanjay Ranka. (2007). *Elements of artificial neural networks*.
2. Mohammad H. Hassoun.(2007).*Fundamentals of artificial neural networks*. Prentice Hall of India
3. Bart Kosko.(2007) . *Neural networks and fuzzy systems*. Prentice Hall of India.
4. John Yen and Reza Langari.(2007) *Fuzzy logic, intelligence, control and information Pearson Education*
5. Murray R. Spiegel, John Schiller and R. Alu Srinivasan, Schaum'sOutlines.(2007) Probability and statistics. Tata McGraw Hill Publishing Company Limited.



Elective-I

Course Name: Neural Networks

Course Code: 300507

Semester: 5th

Credit: 04

**L T P
4 0 0**

Course Contents

UNIT-I

Neuro computing and Neuroscience: Historical notes, human Brain, neuron Mode 1, Knowledge representation, AI and NN.

Learning process: Supervised and unsupervised learning, Error correction learning, competitive learning, adaptation, statistical nature of the learning process

UNIT-II

Data processing Scaling: normalization, Transformation (FT/FFT), principal component analysis, regression, covariance matrix, eigen values & eigen vectors. Basic Models of Artificial neurons, activation Functions, aggregation function, single neuron computation, multilayer perception, least mean square algorithm, gradient descent rule, nonlinearly separable problems and bench mark problems in NN.

UNIT-III

Multilayered network architecture: back propagation algorithm, heuristics for making BP algorithm performs better. Accelerated learning BP (like recursive least square, quick prop, RPROP algorithm), approximation properties of RBF networks and comparison with multilayer perception.

UNIT-IV

Recurrent network and temporal feed-forward network: implementation with BP, self organizing map and SOM algorithm, properties of feature map and computer simulation, Principal component and Independent component analysis, application to image and signal processing.

Text Books:

1. J.A. Anderson. *An Introduction to Neural Networks*. MIT
2. Hagen Demuth Beale. *Neural Network Design*. Cengage Learning
3. R.L. Harvey. *Neural Network Principles*. PHI



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4. Kosko. *Neural Network and Fuzzy Sets*. PHI





Course Name: Software Engineering

Course Code: A300503

Semester 5th

Credits: 05

L T P

4 1 0

Course Contents

UNIT-I

Software: Characteristics, Components, Applications, and Software Process Models: Waterfall, Spiral, Prototyping, Fourth Generation Techniques, Concepts of Project Management, Role of Metrics & Measurements.

UNIT-II

S/W Project Planning: Objectives, Decomposition techniques: S/W Sizing, Problem based estimation, Process based estimation, Cost Estimation Models: COCOMO Model, The S/W Equation.

UNIT-III

System Analysis: Principles of Structured Analysis, Requirement analysis, DFD, Entity Relationship diagram, Data dictionary.

S/W Design: Objectives, Principles, Concepts, Design methodologies: Data design, Architectural design, procedural design, Object-oriented concepts

UNIT-IV

Testing fundamentals: Objectives, principles, testability, Test cases: White box & Black box testing.

Testing strategies: verification & validation, unit test, integration testing, validation is testing, system testing.

Text Books:

1. Pressman S Roger.(1992). *Software Engineering, A Practitioner's Approach*, Third Edition. McGraw Hill.
2. Fairley E.R(1985).*Software Engineering Concepts*. McGraw Hill.
3. Jalota Pankaj (1992).*An Integrated Approach to Software Engineering*, Narosa Publishing House.



Course Name: S/W Lab –X (Java)

Course Code: A300505

Semester 5th

Credits: 04

L T P

0 0 8

Course Contents

1. Introduction to JAVA, Class, Object, Package, Applet
2. Write a Java programs which does the creation of Class and object.
3. Usage of import statement and package declaration in java programs.
4. Declaring variables of various data types and their effect by changing the access modifiers like private, public, protected, default.
5. Write a program which make use of Comparison Operators.
6. Write a programs which make use of Arithmetic Operator.
7. Write a program which make use of Logical Operators.
8. Write a program which make use of control Statement like if, while, do while.
9. Write Java programs, which make use of Statement like Try, catch, finally.
10. Write Java programs, which make use of control Statement like Try, catch, finally, throw, throws.
11. Write code snippets which make usage of Method Overloading, Using super, this, super (), this () in Java Programs.
12. Write code snippets which make usage of method Overriding.
13. Write code snippets which make Applet.
14. Write code snippets which make usage of recursion.
15. Write code snippets which make usage of Thread.
16. Write code snippets which make usage of Thread Synchronization.
17. Write code snippets which make usage of String Methods.
18. Write code snippets which make usage of Swing Package.



Course Name: S/W Lab –XI (Multimedia Systems)

Course Code: 306502

Semester 5th

Credits: 04

L T P

0 0 8

Course Contents

1. Procedure to create an animation to represent the growing moon.
2. Procedure to create an animation to indicate a ball bouncing on steps.
3. Procedure to simulate movement of a cloud.
4. Procedure to draw the fan blades and to give proper animation.
5. Procedure to display the background given through your name.
6. Procedure to create an animation with the following features:
WEL COME
 - Letter Should appear one by one.
 - The fill Color of the text should change to a different Color after the display of full word.
7. Procedure to simulate a ball hitting another ball.
8. Procedure to create an animated cursor using STARTDRAG (“SS”, TRUE);
MOUSE.HIDE ();
9. Procedure to design a visiting card containing at least one graphic and text information.
10. Procedure to take a photographic image. Give title for the image and put the border. Write your names. Write the of institution and place.
11. Procedure to prepare a cover page for the book in your Course area. Plan your own design.
12. Selecting your own background for organization.
13. Picture so that it given an elegant look.
14. Procedure to picture preferably on a plain background of a color of your choice-
Positioning Includes rotation and scaling.
15. Procedure to remove the arrows and text from the given photographic image.
16. Procedure to type a word and apply the effects shadow embosses.
17. Procedure to use appropriate tool(s) from the toolbox cut the object from three files
, organizes them in a single file and applies feather effects.



18. Procedure to display the background given through your name using mask.
19. Procedure to make anyone of one of the parrots black and white in a given picture.
20. Procedure to change a circle into a square using flash





Course Name: Computer Graphics

Course Code: A300601

Semester 6th

Credits: 05

L T P

4 1 0

Course Contents

UNIT-I

Input devices: Keyboard, Touch panel, light pens, Graphic tablets, Joysticks, Trackball, Data glove, Digitizers, Image scanner, Mouse, Voice & Systems. **Hard copy devices:** Impact and non-impact printers, such as line printer, dot matrix, laser, inkjet, electrostatic, flatbed and drum plotters.

UNIT-II

Video Display Devices: Refresh cathode ray tube, raster scan displays, random scan displays, color CRT, monitors, direct view storage tube, flat, panel displays; 3D viewing devices, raster scan systems, random scan systems, graphics monitors and workstations.

Scan conversion algorithms for line, circle and ellipse, Bresenham's algorithms, area filling techniques, character generation.

UNIT-III

2 Dimensional Graphics: Cartesian and Homogeneous coordinate system, Geometric transformations (translation, Scaling, Rotation, Reflection, Shearing), Two-dimensional viewing transformation and clipping (line, polygon and text).

UNIT-IV

3 Dimensional Graphics: Geometric transformations (translation, Scaling, Rotation, Reflection, Shearing), Mathematics of Projections (parallel & perspective). 3D viewing transformations and clipping.

Text Books:

1. Hearn D. and Baker M.P.(1995) *Computer Graphics*, Second Edition. PHI, New Delhi.
2. Foley J.D., Dam A.V.(1994). *Introduction to Computer Graphics*, Second Edition. Addison Wesley Publishing.
3. Plastock R.A. and Kalley G.(1986). *Computer Graphics*, McGraw Hill.



Course Name: Parallel Processing

Course Code: 306601

Semester 6th

Credits: 05

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Course Contents

UNIT-I

Introduction: Definition of PP, Feature of PP, Advantages and disadvantages of PP, Synchronous - vector/array, SIMD, MIMD. Hardware taxonomy: Flynn's classifications, Handler's classifications.

UNIT-II

Abstract parallel computational models: Combinational circuits, Sorting network, PRAM models, Performance Matrices: Laws governing performance measurements. Matrices - speedups, efficiency, communication overheads.

UNIT-III

Parallel Processors: Taxonomy and topology - shared memory multiprocessors, distributed memory networks. Parallel Programming: Shared memory programming, distributed memory programming, object oriented programming, functional programming.

UNIT-IV

Scheduling and Parallelization: Scheduling parallel programs. Parallelization of sequential programs, Parallel programming support environment.

References:

1. Quinn M. J. (1994). *Parallel Computing: Theory and Practice*. McGraw Hill, New York
2. Lewis T. G. and El-Rewini H.(1992). *Introduction to Parallel Computing*. Prentice Hall, New Jersey.
3. Lewis T. G.(1994). *Parallel Programming: A Machine-Independent Approach*. IEEE Computer Society Press, Los Alamitos.



Course Name: Network Security

Course Code: 306602

Semester 6th

Credits: 05

L T P

4 1 0

Course Contents

UNIT-I

Introduction: Overview of computer networks, seven-layer architecture, TCP/IP suite of protocols, MAC protocols for high-speed LANS, MANS and wireless LANs. (For Example, FDDI, and DQDB.)

UNIT-II

Fast Access Technologies: (For Example, ADSL, Cable Modem, etc.) IP Multicasting, Multicast routing protocols. IPv6: Basic Protocol, extensions and options, neighbor discovery, Mobility in networks, Mobile IP.

UNIT-III

TCP Extension for high-speed networks: Network security at various layers. Secure-HTTP, SSL, Authentication header, key distribution protocols, Digital signatures, digital certificates.

UNIT-IV

Cryptography: Introduction to cryptography, features, symmetric and asymmetric cryptography.

Text Books/Reference Books:

1. W. R. Stevens. *TCP/IP Illustrated, Volume 1: The Protocols*. Addison Wesley.
2. R. Wright. *TCP/IP Illustrated, Volume 2: The Implementation*. Addison Wesley.
3. W.R Stevens. *TCP/IP Illustrated, Volume 3: TCP for Transactions, HTTP, NNTP and the Unix domain protocols*. Addison Wesley.



Elective-II

Course Name: Information Security Management

Course Code: 306609

Semester: 6th

Credits 04

L T P

4 0 0

Course Contents

UNIT-I

Overview:- Concepts and definitions, needs and benefits of information security, Threats of information security, Information Security Management System (ISMS) , Information Security Policy, Standards and Procedures.

UNIT-II

Information Security Framework and Cryptography: Information security governance, Network Security implementation, Security incident management, Legal Framework, Security Standards and procedures, Requirements for Secure Communication, Definition of cryptography, Methods of cryptography, Common Key Cryptography algorithms: DES, Triple DES, AES, Public Key Cryptography and Modes of Encryption.

UNIT-III

Technical Security Controls: Protection from malicious software, External services, Physical and environmental controls, Technical aspects.

UNIT-IV

Risk Management & Security Planning; Process overview, Risk analysis, Laws and customs, Information system risk analysis, System approach to risk management, Modes of risk analysis- effective analysis, qualitative analysis and value analysis.

Text Books:

1. Matt Bishop(2003). *Computer Security: Art and Science*. Addison-Wesley Professional.
2. Joseph M. Kizza (2005). *Computer Network security*. Springer.
3. Matt Bishop. (2005). *Introduction to Computer Security*. Addison-Wesley Professional.
4. Thomas R. Peltier (2001). *Information Security Risk Analysis*. CRC Press.



Elective-II

Course Name: Ethical Hacking

Course Code: 306610

Semester: 6th

Credits 04

L T P

4 0 0

Course Contents

UNIT –I

Introduction to Ethical Hacking: Hacking Methodology, Process of Malicious Hacking, Foot printing and Scanning: Foot printing, Scanning. Enumeration: Enumeration. System Hacking and Trojans: System Hacking, Trojans and Black Box Vs White Box Techniques.

UNIT –II

Hacking Methodology: Denial of Service, Sniffers, Session Hijacking and Hacking Web Servers: Session Hijacking, Hacking Web Servers. Web Application Vulnerabilities and Web Techniques Based Password Cracking: Web Application Vulnerabilities, Web Based Password Cracking Techniques.

UNIT –III

Web and Network Hacking: SQL Injection, Hacking Wireless Networking, Viruses, Worms and Physical Security: Viruses and Worms, Physical Security. Linux Hacking: Linux Hacking. Evading IDS and Firewalls: Evading IDS and Firewalls.

UNIT– IV

Report writing & Mitigation: Introduction to Report Writing & Mitigation, requirements for low level reporting & high-level reporting of Penetration testing results, Demonstration of vulnerabilities and Mitigation of issues identified including tracking.

Text Books:

1. L. Krutz Ronald (Author), Vines Russell Dean. *The CEH Prep Guide: The Comprehensive Guide to Certified Ethical Hacking*, First Edition .Wiley Publications.



Course Name: S/W Lab-XII (Major Project)

Course Code: A300604

Semester 6th

Credits: 02

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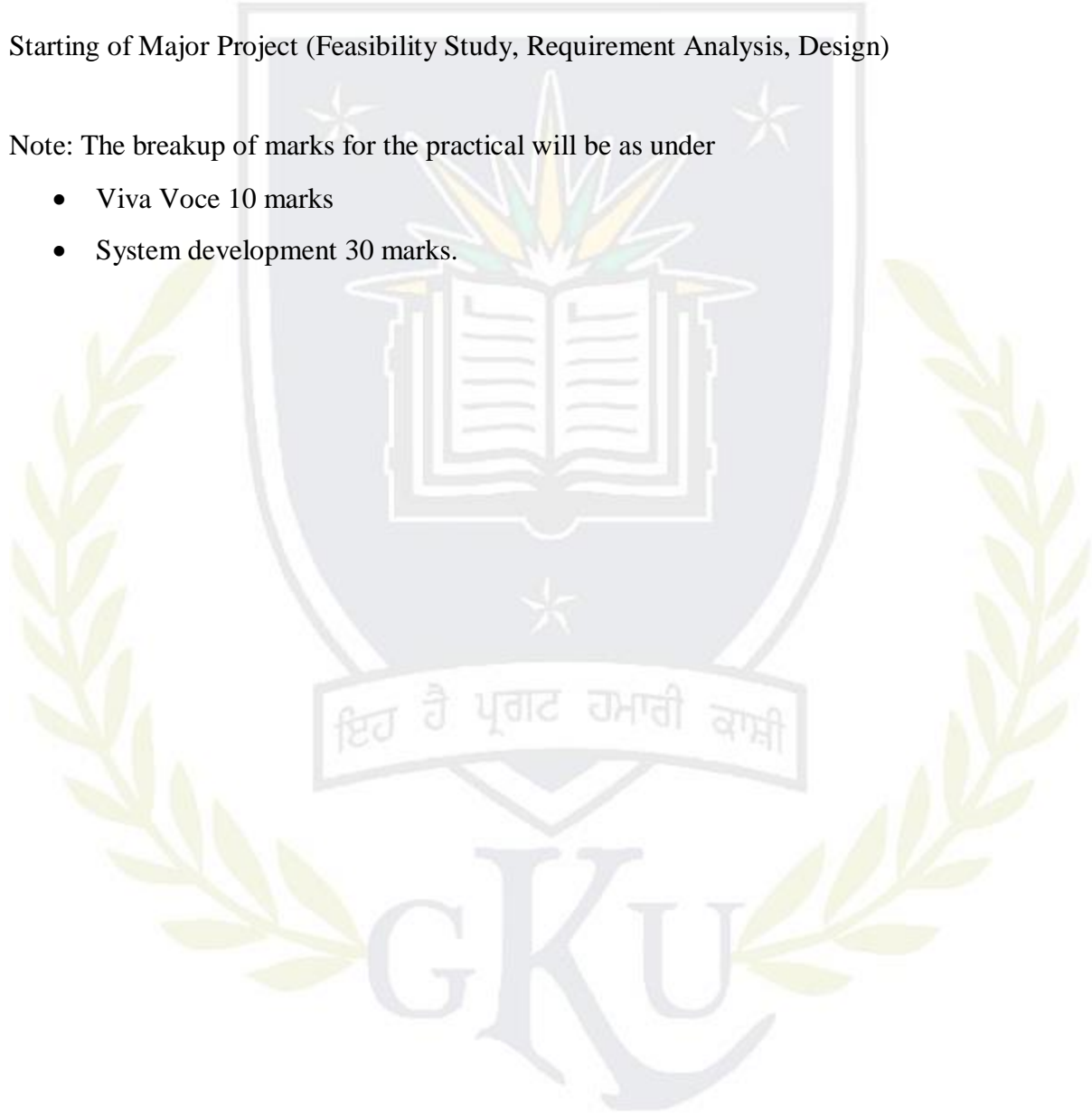
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Course Contents

Starting of Major Project (Feasibility Study, Requirement Analysis, Design)

Note: The breakup of marks for the practical will be as under

- Viva Voce 10 marks
- System development 30 marks.





Course Name: S/W Lab–XIII (Computer Graphics)

Course Code: A300605

Semester 6th

Credits: 03

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Course Contents

Implement the Following Algorithms using C/C++.

1. Write a Program to Draw a Line
2. Write a Program to Draw a Circle
3. Program to Implement DDA Line Algorithm
4. Draw a Line Using 'Brenham's Line Algorithm'
5. Draw a Circle Using 'Brenham's Circle Drawing Algorithm'
6. Write a Program to Draw a Mid-Point of Circle
7. Write a Program for Flood Fill Algorithm
8. To Fill a Polygon Using 'Flood-Fill' Algorithm.
9. Write a program for 'Boundary-Fill' Algorithm.
10. Program to Implement Line Clipping.
11. Write a Program for Translation.
12. Write a Program for Scaling.
13. Use things to show the objects in various views.
14. Show a unit cube in perspective view.
15. Demonstrate Beizer Curves.



Course Name: Data Warehousing & Mining

Course Code: 306605

Semester 6th

Credits: 05

L T P

4 1 0

Course Contents

UNIT-I

Introduction: What is Data Mining, Data Mining Functionalities, Classification of Data Mining Systems, and Major Issues in Data Mining. **Data Preprocessing:** Needs Preprocessing, Descriptive Data Summarization, Data Cleaning, Data Integration and Transformation, Data Reduction, Data Discretization and Concept Hierarchy Generation.

UNIT-II

Data Warehouse and OLAP Technology: Data Warehouse, Multidimensional Data Model, Data Warehouse Architecture and Implementation, from Data Warehousing to Data Mining. Frequent Patterns, Associations Rules: Basic Concepts, Efficient and Scalable Frequent Item Set Mining Methods, Mining various kinds of Association Rules.

UNIT-III

Classification and Prediction: Introduction, Issues Regarding Classification and Prediction, Classification by Decision Tree Induction, Bayesian Classification, and Rule based Classification, Classification by Back Propagation, Support Vector Machines, Prediction, Accuracy and Error Measures.

UNIT-IV

Cluster Analysis: Introduction, Types of Data in Cluster Analysis, A Categorization of Major Clustering Methods, Partitioning Methods, Hierarchical Methods, Density-Based Methods, Grid Based Methods, Model Based Clustering Methods, Outlier Analysis

Reference Books:

1. Dunham Margaret H, Sridhar S. (2008). *Data mining: Introductory and Advanced Topics*, Pearson Education.
2. Humphires H.D.(2009).*Data Warehousing: Architecture and Implementation Pearson Education.*
3. Anahory M. (2008). *Data Warehousing in the Real World.* Pearson Education.



Course Name: S/W Lab–XIV (Network & System Administration)

Course Code: 306608

Semester 6th

Credits: 02

L T P

0 0 4

Course Contents

Suggested practical to learn how to create and maintain Network:

1. Study and Assign of Network IP.
2. Exploring User, Privileged and Configuration Modes.
3. Setting Password, Hostname, Descriptions, IP Address, and Clock rate.
4. Connect the computers in Local Area Network.
5. Study of Basic Network Command and Network Configuration Commands.
6. Configure a Network Topology using Packet Tracer Software.
7. Configure a Network using Distance Vector Routing Protocol.
8. Configure a Network using Link State Vector Routing Protocol.
9. Configure a RIP Routing in the internetworking.



Course Name: Seminar

Course Code: 306604

Semester 6th

Credits: 02

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Course Contents

Students will be given a topic related to recent trends in computer Software / Hardware and they will submit a report consisting of salient features about the topic. They will also prepare and submit PPT and deliver a seminar on the topic.

Total Number of Course	45
Number of Theory Course	30
Number of Practical Course	15
Total Number of Credits	157

Academic Instructions

Attendance Requirements

A student shall have to attend 75% of the scheduled periods in each course in a semester; otherwise he / she shall not be allowed to appear in that course in the University examination and shall be detained in the course(s). The University may condone attendance shortage in special circumstances (as specified by the Guru Kashi University authorities). A student detained in the course(s) would be allowed to appear in the subsequent university examination(s) only on having completed the attendance in the program, when the program is offered in a regular semester(s) or otherwise as per the rules.

Assessment of a course

Each course shall be assessed out of 100 marks. The distribution of these 100 marks is given in subsequent sub sections (as applicable).

Components	Internal (50)					External (50)	Total	
	Attendance	Assignment			MST 1	MST2		ETE
		A1	A2	A3				
Weightage	10	10	10	10	30	30	50	
Average Weightage	10	10			30		50	100

Passing Criteria

The students have to pass both in internal and external examinations. The minimum passing marks to clear in examination is 40% of the total marks.